

Arkansas Game and Fish Foundation Shooting Sports Complex

2800 Graham Road, Jacksonville, AR

www.cityofjacksonville.net

General Description:

The facility shall initially include Fourteen (14) trap fields and Three (3) skeet field overlays and a 3D archery Range

Fees for Shooting (including clay targets):

- **Six Dollars (\$6.00) per person per round** for skeet or trap [Twenty-five (25) shot round];
- **Five Dollars (\$5.00) per person per round** for Jacksonville residents (proof of residence required at sign in);
- **Three Dollars (\$3.00) per person per round** for all AYSSP Students and Coaches who hold a certified AYSSP Practice. AYSSP Coaches must provide AYSSP Coach Certificate Card;
- Ammunition and hearing and eye protection are sold in the Pro Shop. Firearms are available to loan out through the Facility Manager.

Hours of Operation:

- The Range is open to the public from 10 AM to dusk Wednesday through Sunday.
 - Exceptions: League Night shoots or during Tournaments
 - The Range is closed to the public on Mondays and Tuesdays and all official state holidays.
 - The Range may be closed without prior notice due to inclement weather or scheduled events.
 - The Range schedule and status will be maintained on the Range's web-site, on the Range Board in the Club House, and on the City's website, www.cityofjacksonville.net.
- **General Range Rules:**
 1. NO LOADED FIREARMS OR CONCEALED CARRY ALLOWED. Violators will not be allowed to shoot for One (1) business day and are subject to citation for a City and/or State Code violation. Firearms are considered loaded if shells or cartridges are in the chamber, magazine, or cylinder. A semi-automatic pistol is considered loaded with cartridges in the magazine and the loaded magazine in the gun, even if there is no live round in the pistol's chamber;
 2. Always keep your finger off and away from the trigger until you are ready to shoot;
 3. No shot shell ammunition larger than 7.5, 8, or 9 etc. will be allowed;

4. Rapid fire (more than one shot per second) is prohibited;
5. No firearms allowed in the Range Office without approval of the Range Officer except those maintained in the Office gun rack;
6. ALL shooters must register in the Range Office before proceeding to the firing line;
7. Shooters are responsible for the conduct of their guests (non-shooters) and any damage caused to City of Jacksonville property;
8. Non-shooters (guests) must remain behind the firing line at all times:
 - a. Firing line is the concrete walkway adjacent just South of the shooting stations;
9. Minimum age for an unaccompanied shooter is Eighteen (18):
 - a. Exception: An AYSSP team shooter who presents an AYSSP Team identification card who is Sixteen (16) or older;
10. Shooters are responsible for picking up their own brass at the end of each round:
 - a. Unwanted shot shell hulls may be placed in the designated containers to be recycled by Jacksonville Parks and Recreation; and,
 - b. Discarded shot shells hulls will be automatically become property of the AGFF shooting Complex;
11. No alcoholic beverages or illegal substances (drugs) allowed on Range property. Persons under the influence, or believed to be under the influence, of alcohol or any other intoxicants will be barred from Range property;
12. No smoking is allowed past the firing line;
13. Shooters must return all equipment to the range office before leaving;
14. No violent behavior or disorderly conduct will be permitted while on the Range:
 - a. Unsafe actions will not be allowed at any time by any employees, instructor, or participant. Firearm misconduct endangers employees, Range users, and guests alike. Any violation of this Range Protocol will result in disciplinary action;
 - b. No willful destruction of property; and,
 - c. No shooting at any animal life by guests;
15. All RV Rentals must check-in with the Range Manager prior to parking or making any hook ups.

Skeet and Trap Range Rules:

- Shooters must be capable of and/or accompanied by an individual capable of operating range controls;
- Firearms must remain unloaded with the action open until it is time to shoot;
- Keep action open and gun unloaded when moving between gun rack and shooting station and when rotating to new firing positions;
- Firearms may be loaded only while the shooter is on a firing station with the muzzle pointed down range;
- Only One (1) shell may be loaded at a time. Two (2) shells may be loaded if shooting double trap or at the Skeet Range;
- In the event of a weak report or misfire, always check your barrel for obstruction (Barrel sticks are available to clear the barrel);
- Shooters must dispose of spent/empty shotgun shells in appropriate trash cans provided on the Range; and,

- Skeet and Trap Ranges are subject to closure during inclement weather, including rain and thunder storms.